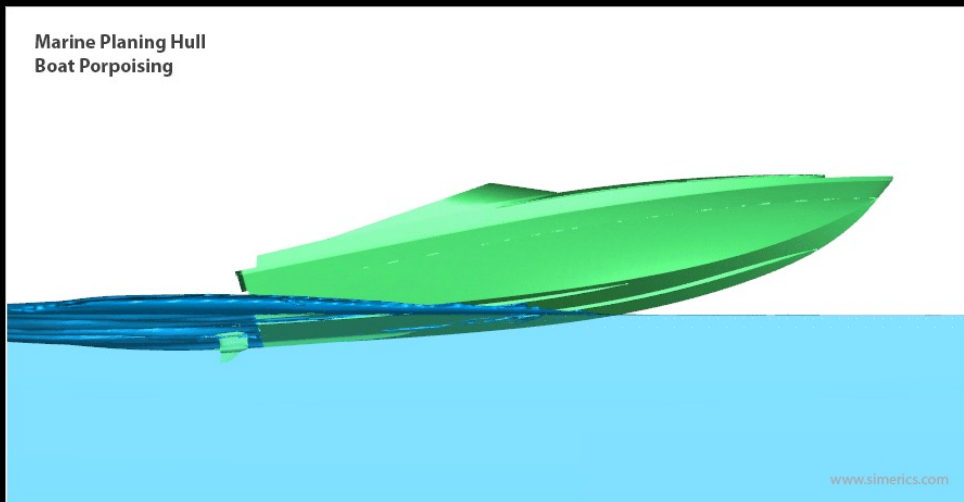


Engineering Principles (Fluidics & Hydrodynamics)

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AENG 101 Introduction to Engineering

Department of Applied Engineering, Safety, & Technology (AEST)



<https://www.simerics.com/simulation-gallery/planing-hull>

Outline

Fluidics

- Hydraulic & Pneumatic
- Laws and Theorems

Hydrodynamics

- Boat Terminology
- Hull Types
- Resistance & Buoyancy

Fluidics

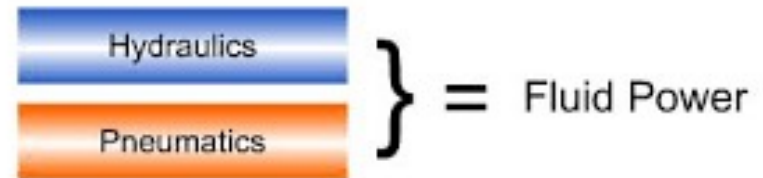
Fluid power is used to transmit power from one point to another

- They are used in many transportation devices
- Example: brake system on a car

2 types of Fluid Power Systems:

- 1) Hydraulic systems are those that use a liquid, such as oil as the transmitting medium
- 2) Pneumatic systems use air or gas as the medium

Both hydraulics and pneumatics are defined as *fluid power*. They use fluid to transmit power from one point to another.



<https://www.rg-group.com/resources/blog/hydraulics-vs-pneumatics>

Hydraulic & Pneumatic

- Hydraulic fluids are considered incompressible
 - Hydraulic fluids must have complete hydraulic circuits. Return lines must be used, and a reservoir is needed to hold the extra fluid

 - Pneumatic fluids are considered gases and are compressible
 - Pneumatic fluids do not need complete circuits. Air may be vented to the atmosphere
-

Force & Pressure

- Force is defined as *“the pushing or pulling action of one object upon another”*
 - Force usually causes an object to move
 - Usually measured in pounds
 - Pressure is defined as *“a force acting upon an area”*
 - Measured commonly in psi
-

Pascal's Law

- “A pressure applied to a confined fluid is transmitted undiminished to every portion of the surface of the containing vessel”
- Also states: “Pressure on a fluid is equal to the force applied divided by the area”

$$P = F / A$$

- where:

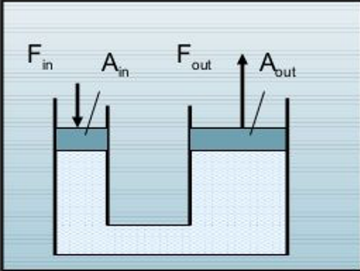
P = pressure in psi

F = force applied in pounds

A = area to which the force is applied

Pascal's Law

Pascal's Law: An external pressure applied to an enclosed fluid is transmitted uniformly throughout the volume of the liquid.



Pressure in = Pressure out

$$\frac{F_{in}}{A_{in}} = \frac{F_{out}}{A_{out}}$$

Pascal's Law

$$F_1 = 100 \text{ lbs}$$

$$A_1 = 1 \text{ in}^2$$

$$A_2 = 5 \text{ in}^2$$

$$P = ? \text{ psi}$$

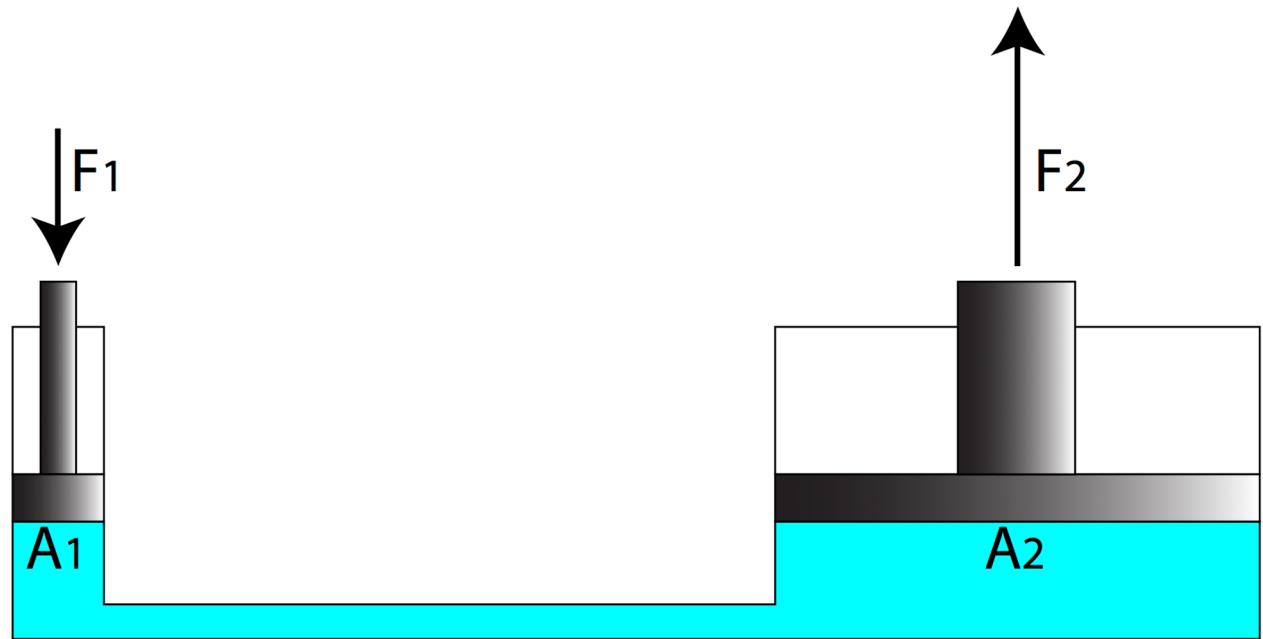
$$F_2 = ? \text{ Lbs}$$

$$\text{IMA} = ?$$

$$P = F / A$$

$$F_1 / A_1 = F_2 / A_2$$

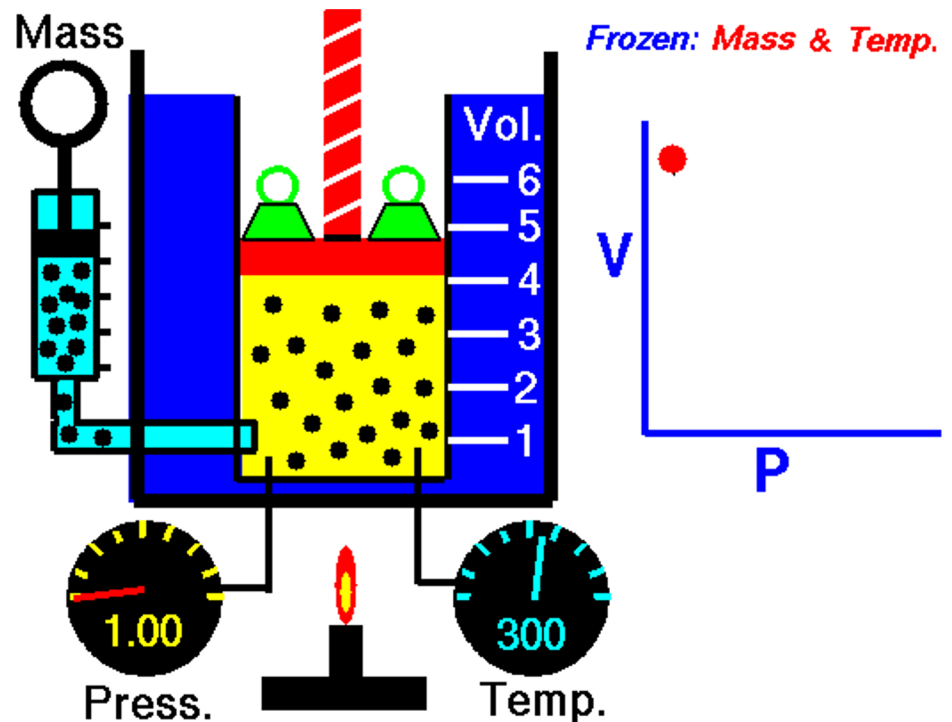
$$\text{IMA} = F_2 / F_1$$



Boyle's Law

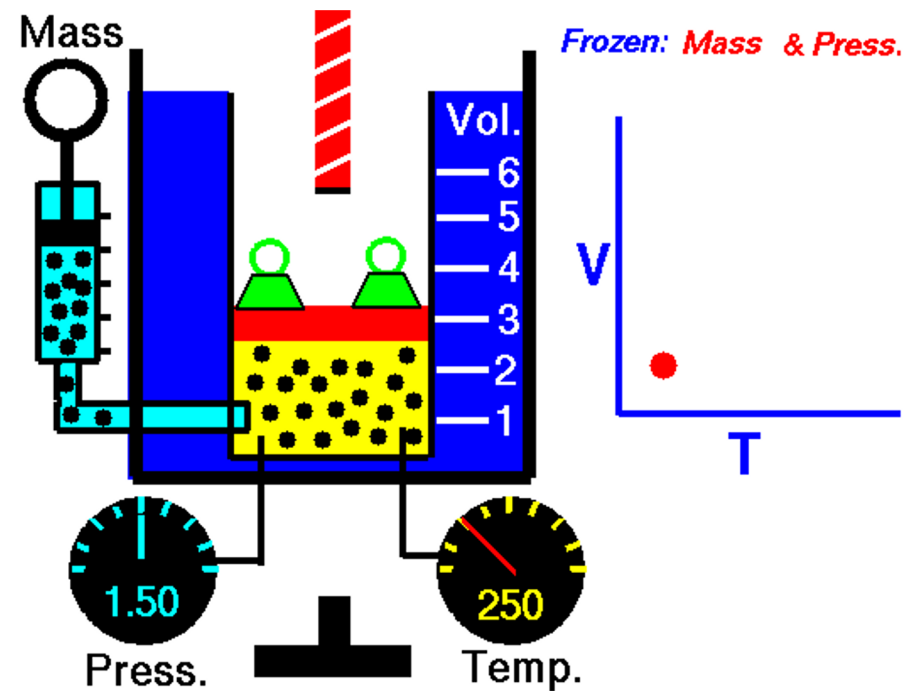
- “The volume of a gas varies inversely with the pressure applied to it, provided the temperature of the gas remains constant”
 - This means that as the volume of a gas is reduced such as in an engine when the piston compresses air - the pressure is increased
 - If the volume was halved, the pressure would be doubled

Note: remember hydraulic fluids may not be compressed, but pneumatic fluids can

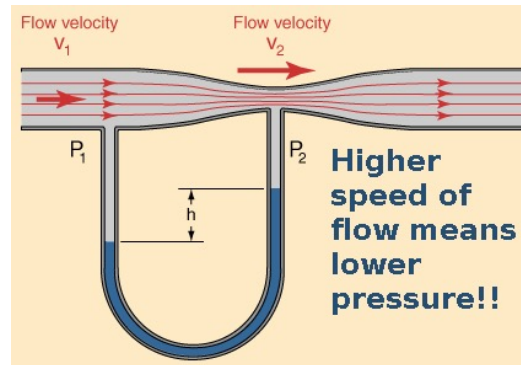


Charles' Law

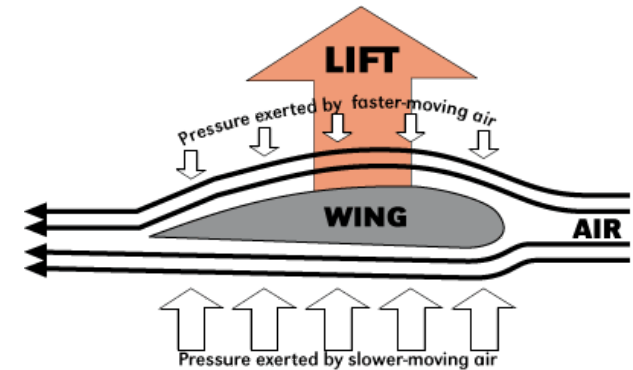
- *“As the temperature of a gas increases, the volume of the gas increases proportionally, keeping the pressure constant”*
 - This means that as the temperature of a gas goes up, so will the volume of that gas
 - If the volume is doubled, then the temperature was doubled



Bernoulli's Theorem

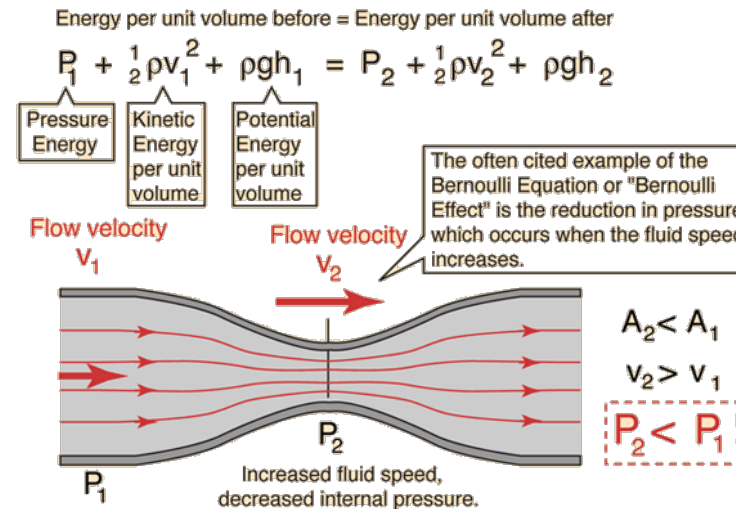


<https://zharuosi.github.io/blog/2019/03/19/Bernoulli/>



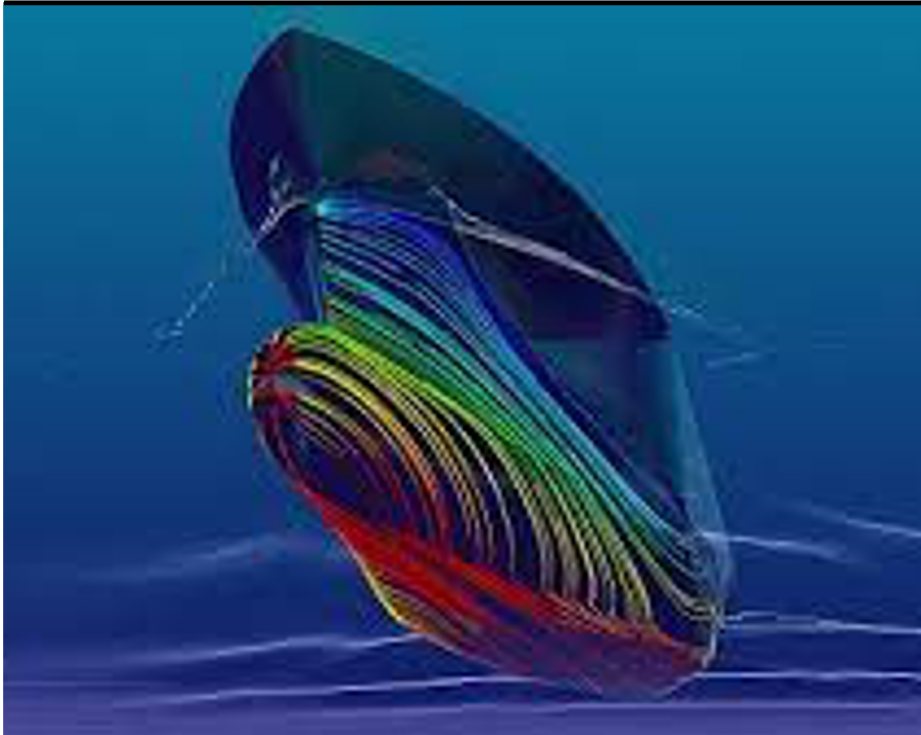
<https://truppi6thgrade.weebly.com/bernoullis-principle.html>

- “When a fluid flows through a pipe, pressure will remain constant unless the diameter of the pipe changes”
 - Going from a wide diameter pipe to a smaller diameter pipe will cause the fluid to increase its velocity, but the pressure (static) will be reduced at that point



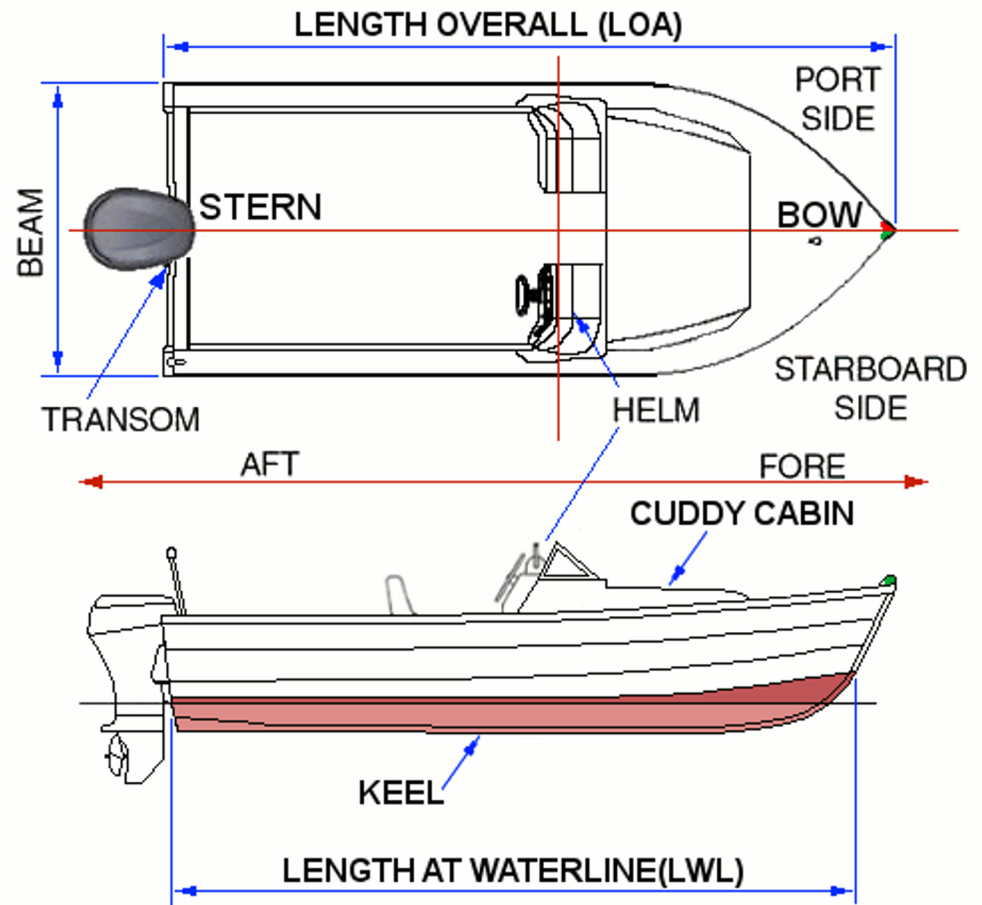
<http://hyperphysics.phy-astr.gsu.edu/hbase/pber.html>

Hydrodynamics



- Basic Boat Terminology
- Hull Types
- Buoyancy / Archimedes Principle
- Center of Gravity
- Stability

Basic Boat Terminology



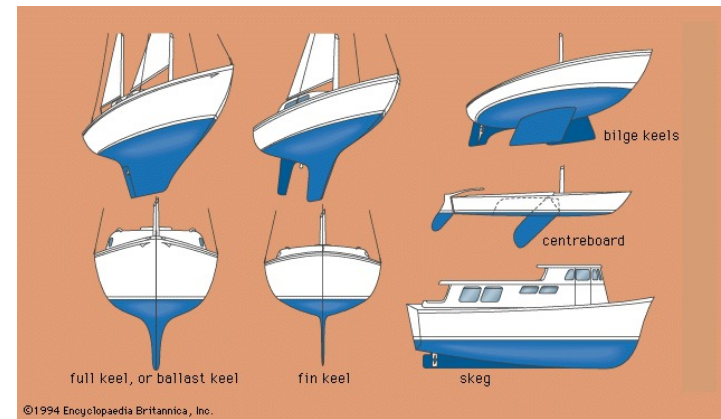
Basic Hull Types

1) Displacement:

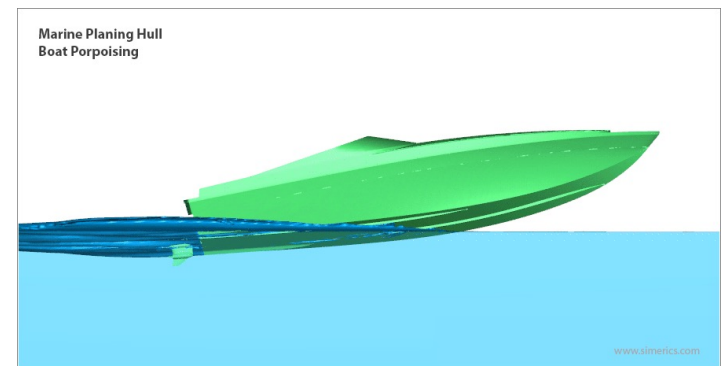
- Displace a volume of water equal to the mass of the vessel
- Designed to cut through the water with little effort

2) Planing:

- Have flatter bottoms
- Ride high in the water (Porpoising)
- Less drag (especially at full speed)

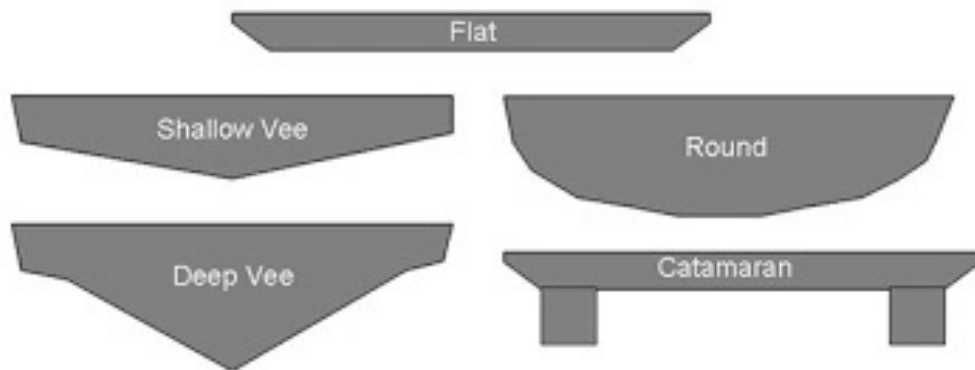


<https://forums.sailboatowners.com/threads/fastest-hull-design-and-rig.190543/>



<https://www.simerics.com/simulation-gallery/planing-hull/>

Some Different Boat Hull Types (cross-sections)



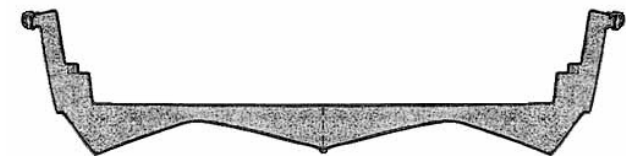
https://www.sciencebuddies.org/science-fair-projects/project-ideas/Aero_p037/aerodynamics-hydrodynamics/milk-carton-boats



<https://www.bostonwhaler.com/>



https://www.pinterest.com/pin/Aeu95jU_4OBXxS925Zrh5yma7lxDvlZeI9Xxnro9jOGViU1VVV-tAM/

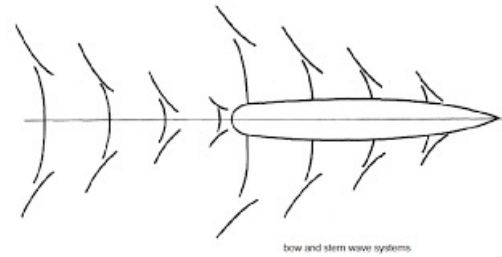


<https://continuouswave.com/whaler/reference/13/originalHullDesign.html>

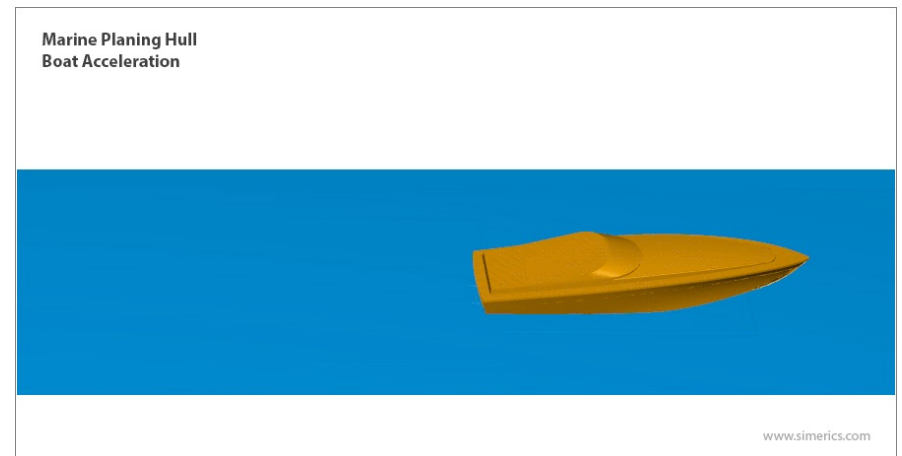
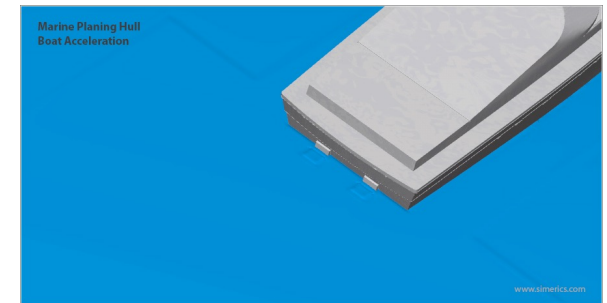
Resistance Encountered by Hulls

3 types of Resistance

- (1) Bow Wave Making:
- (2) Stern Eddy Making:
- (3) Skin Friction:



<https://www.mermaid-consultants.com/ship-wave-making-resistance.html>



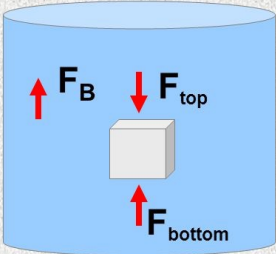
<https://www.simerics.com/simulation-gallery/planing-hull/>

Buoyancy, CG & Reducing Yaw

- Buoyancy (Archimedes Principle)
 - The upward push from the water on the vessel
 - It opposes gravity
 - If upward force is > weight of the object, it will float
- Center of Gravity (CG)
 - Should always be low to improve stability
 - Ballast is usually added to lower the CG
- Reducing Yaw is important in aiding hydrodynamic performance
 - Side to side motion is inefficient and may slow the design

Archimedes' Principle

- Buoyancy Force

$$F_B = F_{bottom} - F_{top}$$
$$F_B = Ap_{bottom} - Ap_{top}$$
$$F_B = (p_{bottom} - p_{top}) A$$
$$F_B = \Delta p A$$


(courtesy: F. Riemer)

<https://slideplayer.com/slide/3493839/>

